Wendell Piez

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Summary

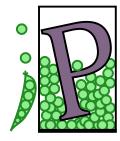
Designer and builder of electronic publishing systems, available for contract work.

Principles

- Aim for the *simplest* and *most elegant* solution possible to fit the problem or address the need.
- Automation and programming demand more craft and care, not less.
 Aesthetics matter.
- Simplify a problem by refactoring it: this requires *imagination* as well as an *awareness of context* to address and solve problems at a high level while not forgetting *what is practical*.
- Even the most ingenious invention is of limited use if those who come after don't know how to use it. *Transparent* and *intelligible* work can endure.
- Similarly, standards and standards-based technologies are essential for realizing the promises both of electronic books and of the web as a media platform.

Skills

- I have developed XML tag sets and applications for both documentary publishing (such as journals and conference proceedings) and for more highly structured information processing systems. I am a leading practitioner of XSLT, and have designed and built schemas and validation systems using DTD, RNG, XSD and Schematron. I have also worked with XSL-FO, XQuery, SVG and much else.
- I have designed and built solutions to hard problems in XSLT and XQuery such as overlap problems, and constructed, deployed and managed pipelining architectures. For pipelining I have used Apache Ant, XProc and XSLT natively (using Saxon extensions). I have used XSLT and XQuery for plain text conversion, indexing and profiling, heuristic and inferential analysis and (along with Schematron) for validation.
- I am familiar with major XML-based documentary encoding formats including TEI, Docbook, DITA and NISO/NLM JATS, with their extension and profiling mechanisms, and with the joys and perils of boutique and custom-built solutions. I have used SVG extensively.
- I have coded **HTML** and web pages since 1995, and **CSS** since its beginnings. I am following developments in web technologies including **HTML5** and **JQuery**. My experience includes **EPUB** production.
- I have experience with a wide range of XML and XSLT toolkits and applications, including Apache Cocoon and oXygen XML Editor, which I am able to configure and customize.
- I am competent on all the major operating systems, and most familiar with **Windows** (MS-DOS to Windows 7), as with common applications including **MS Word**, **Excel**, **Open Office** and so forth.
- I have experience organizing and leading workshops and teaching courses in commercial and academic settings, and can write, edit and copy edit.





Wendell Piez Page 2

Activities

• Eat Your Vegetables (a blog) includes informal writings such as personal reflections on the technologies I use. I publish infrequently and haphazardly.

blog: http://wendellpiez.com/eatyourvegetables/

 My professional web site presents a range of materials including XML and XSLT resources. I also post code to Github.

web site: http://www.wendellpiez.com

XML and XSLT resources: http://www.wendellpiez.com/resources.html

Github: https://github.com/wendellpiez/

• I am a long-time member of ACH (the Association for Computers and the Humanities) and of the TEI (the Text Encoding Initiative).

ACH: http://ach.org/

TEI: http://www.tei-c.org/index.xml

- Prose by me has been published in print, several times.
- My works and projects appear in Digital Humanities curricula. Some of my theoretical work has occasionally been cited. I am a developer and instigator of an alternative markup technology, LMNL (Layered Markup and Annotation Language), with interesting applications in (among other things) literary study.

LMNL: http://lmnl-markup.org/

• I have contributed to HUMANIST since 1996 and XSL-List since its inception in 1998. Participation in other lists varies and changes over time.

HUMANIST: http://dhhumanist.org/

XSL-List: http://www.mulberrytech.com/xsl/xsl-list/index.html

• In 2007 I co-founded Digital Humanities Quarterly, for which I serve as General Editor. Since 2008 I have been engaged with Balisage (The Markup Conference) and its predecessor conferences (since 1998), as peer reviewer, contributor and technical support specialist.

DHQ: http://digitalhumanities.org/dhq/

Balisage (The Markup Conference): http://www.balisage.net

Many of my solutions to common or tricky problems in XSLT are cited in the XSL FAQ.

XSL FAQ: http://www.dpawson.co.uk/xsl/sect2/sect21.html

I am almost entirely quiet on Google+ as wendellpiez and on Twitter as @WendellPiez.

Background

2012 - current ... Piez Consulting Services (Rockville MD) ... 2008 - current ... University of Illinois GSLIS ... 1998-2012 ... Mulberry Technologies, Inc. (Rockville, MD) ... XML and SGML ... XSLT ... XSL-FO ... 1995-1997 ... Center for Electronic Texts in the Humanities (Rutgers and Princeton Universities) ... SGML ... 1991-1995 ... Rutgers English Department ... Rutgers Special Collections and University Archives ... 1985-1991 ... Rutgers University Department of English (New Brunswick, NJ) ... poetry ... rhetoric ... aesthetic theory ... 1980-1985 ... Yale College (New Haven, CT) ... European languages and literatures including English and Anglo-Saxon, Ancient Greek and Latin, and German ... Before 1980 ... American School in Japan (Tokyo, Japan) ... BASIC ... 6502 Assembler ... Reston, VA ... Manila (Philippines) ... Kabul (Afghanistan) ... Frankfurt (Germany) ...

Selected Bibliography

See the web version of this resume for some of my publications and conference papers (39 works listed).

